

Making an Architectural Drawing Template

In this chapter, you will learn the following to World Class standards:

- 1. Starting from Scratch
- 2. Creating New Layers in an progeCAD Drawing
- 3. Setting Your Entity Snaps
- 4. Modifying Text Styles
- 5. Creating a Mechanical Dimension Style
- 6. Modifying the Drawing Units
- 7. Setting the Drawing Limits
- 8. Setting the Linetype Scale
- 9. Saving a Drawing Template

In the first two units, the Rectangular and the Circular problem, you created layers, set Object Snaps, modified the Standard Dimension Style and made other system variable changes to make the drawing clear to read. In this chapter, you will again repeat all of these alterations, but now those settings will be saved as an architectural template, so in the future you won't have to change the settings every time you start a new drawing. An architectural template is not the only type of drawing model required by designers, engineers and architects. Metric, civil and electrical templates are also useful when creating all sorts of various types of prints. To create a template, you need to start the drawing from scratch.

Starting from Scratch for the Last Time

Pick the New tool on the Standard toolbar and the Start window will appear. Select the Start from Scratch option, and select English in the Default Settings area since this an Imperial drawing template (Figure 8.1). If you are building a mechanical or metric template for use outside the United States, you would most likely pick the Metric radial button.



Figure 8.1 – The Start window

Creating New Layers in an progeCAD Drawing



Figure 8.2 - The Layers section of the Entity Properties toolbar

When expanding the orthographic drawing and adding more than one view, like a top and front view, new linetypes such as hidden, section and hatching lines will be needed to explain these views to the machinist or construction worker. You will also



need new layers for the drawing border and possible hatching for cross section views. To create new layers using the Layers Properties Manager, select the Layers command button to the left of the Layers Control list box (See Figure 8.2). Add the following layers shown in Table 8.1 using the New button in the Layer Properties Manager.

| Layer Name | Color | Linetype |
|------------|----------------|------------|
| Border | 8 (dk. gray) | Continuous |
| Center | Green | Center |
| Dimension | Red | Continuous |
| Door | 15 (brown) | Continuous |
| Electrical | 152 (blue) | Continuous |
| Floor | 134 (green) | Continuous |
| Foundation | 254 (lt. gray) | Continuous |
| Hatch | 254 (lt. gray) | Continuous |
| Hidden | Blue | Hidden |
| HVAC | 90 (green) | Continuous |
| Plumbing | 20 (red) | Continuous |
| Roof | 37 Olive | Continuous |
| Section | Magenta | Phantom |
| Text | Cyan | Continuous |
| Wall | 22 (orange) | Continuous |
| Window | 204 | Continuous |

Table 8.1 - Mechanical Template Layers

To create this template, you need make seven new layers. To create the layers, select the New button to add a new line ready for editing. Immediately the layer name is ready for editing, so type "Border," and ENTER twice to add each new layer. Continue to add the new layers until you type the Window layer name. Next, you need to choose different colors to help distinguish between the layers. To change colors, place your mouse arrow over the color box in the Border layer row and single left click with your mouse. The Color window will appear in front of the Layers Properties Manager. Select the gray (color 8) on the Standard Colors Row from the Standards Colors row and select the OK button. You will now see that Border layer is 8 (gray). Repeat the process until you select the 204 color for the Window layer.

To finish creating and modifying layers, you need to change the linetype to a Center linetype on the Center layer, Hidden linetype on the Hidden layer, and the Phantom linetype on the Section layer. Place your mouse arrow over "Continuous" in the Center layer row and single left click with your mouse. The Linetype window will appear in front of the Layers Properties Manager (Figure 8.3). Scroll down, highlight the CENTER2 linetype and select the OK button. Repeat the process for the HIDDEN2 and PHANTOM2 linetypes so that the linetypes appear as in Figure 8.4.

| Linetype from file C:\ | Users\Joe\AppData\Roaming\progeSOFT\prog 🖡 | x |
|--|--|---|
| | | |
| Linetype Name | Linetype Description | * |
| DOTX2 HIDDEN HIDDEN2 HIDDENX2 PHANTOM PHANTOM2 PHANTOM2 PHANTOM22 | | • |
| • | | |
| ? | Browse OK Cancel | |

Figure 8.3 - The Select Linetype Window

| E📚 All | S | Name | On | F | L | Color | Linetype | Lineweight | Plot Style | Plot | N D |
|--|----------|------------|----------|------------|------------|---------|----------------|------------|------------|------|------------|
| All Used Layers | 1 | 0 | 2 | Õ | 2 | White | Continuous | Default | White | 2 | 2 |
| | - | Border | Ň | Q | 2 | Color 8 | Continuous | Default | Color_8 | 2 | <u></u> |
| | - | Center | <u>Õ</u> | Q | 2 | Green | CENTER2 | Default | Green | 2 | <u></u> |
| | - | Dimension | Ň | Q | 2 | Red | Continuous | Default | Red | 2 | <u></u> |
| | - | Door | 8 | Q | P | Color_ | 5 Continuous | Default | Color_15 | 2 | <u>@</u> |
| | - | Electric | 8 | Q | P | Color_ | 152 Continuous | Default | Color_152 | 2 | @ |
| | - | Floor | 8 | Q | 1 2 | Color_: | 134 Continuous | Default | Color_134 | 2 | # |
| | < 🔷 . | Foundation | 8 | | P | Color_ | 254 Continuous | Default | Color_254 | | e |
| | < 🔷 | Hatch | S | Q | 73 | Color_ | 254 Continuous | Default | Color_254 | | <u>@</u> |
| | < 🗠 | Hidden | 8 | Q | P | Blue | HIDDEN2 | Default | Blue | 2 | e |
| | ~ | HVAC | S | \bigcirc | P | Color_9 | 0 Continuous | Default | Color_90 | 2 | <u>e</u> |
| | ~ | Plumbing | 8 | 0 | 2 | Color_ | | Default | Color_20 | 2 | @ 1 |
| | ~ | Roof | <u></u> | Q | P | Color_ | 37 Continuous | Default | Color_37 | 2 | e |
| | | Section | V | | 70 | Magen | a PHANTOM2 | Default | Magenta | 2 | |
| | ~ | Text | 8 | 0 | 79 | Cyan | Continuous | Default | Cyan | ٨ | 2 |
| | ~ | Wall | 8 | Q | 2 | Color_3 | | Default | Color_22 | 2 | <u>*</u> |
| | ~ | Window | 8 | \bigcirc | 2 | Color_ | 204 Continuous | Default | Color_204 | 2 | % |
| earch for layer | | | | | | | | | | | |
| : 17 layers displayed fo 17 total layers | | | | _ | | | | | | | |

Figure 8.4 - The Layer Properties Manager window

Setting your Entity Snaps

Setting Entity Snaps will allow you to select points precisely. Pick the ESnaps tool on the Object Snap toolbar (the magnet). In the Architectural template, you need to select the Center Entity Snap Mode for grabbing the center point of a circle, recognized by an orange circle when in the zone (Figure 8.5). You also need to choose Endpoint, Midpoint, Quadrant, Intersection and Perpendicular. Finally, if you find that having the Quick Esnap setting selected helps you find the Esnap points easier, you can also select it now.



| Drawing Settings | | | × |
|------------------|------------------|-----------------------|------------------------------------|
| Drawing Units | Coordinate Input | Display Entity Creati | on Entity Modification 3D Settings |
| 🗖 Draw orth | nogonal | | |
| 🗔 Entiț | y snap off | Change settings fo | r: Entity Snaps |
| Entity Sr | nap Modes | | |
| End; | | Center | ✓ Intersection |
| Near | | Midpoint | Default (3D) |
| V Perp | endicular 🗌 | Point Tangent | C Apparent |
| | | Parallel | |
| | , | - aranar | yover Clear |
| | | | |
| ? | | | OK Cancel |

Figure 8.5 – Entity Snap Settings

Modifying the Text Style

Many companies or organizations will want you to change the font that will be used in their drawings. You probably should not change the progeCAD system defaults, so instead we will make a new Text Style for the Mechanical template. For the principle of ease, name the Text Style "Metric." Select the Explore Text Styles tool on the Text toolbar to open the Text Style window.

| ext Style | | 8 | | | | |
|-------------------------------|----------------|-------------------------------|--|--|--|--|
| - Current Style | Name | | | | | |
| Standard | • | New Rename Delete | | | | |
| – Text Measu Fixed text he | | Text Font Name: txt.shx | | | | |
| Width factor | New Text Style | | | | | |
| Oblique ang | Style name: | Architectural | | | | |
| – Text Genera | | OK Cancel | | | | |
| Print text | t backwards | | | | | |
| Print text upside down | | SHX/SHP display not supported | | | | |
| Print text | t vertically | | | | | |
| ? | | Apply OK Cancel | | | | |

Figure 8.6 – Naming a New Text Style

As you can see in Figure 8.7, the system is set to Standard Style and the Font is "txt." The Fixed Text Height is 0.0000, which means that whatever the setting the System Variable Text size is registered will be the size of the text when using Mtext. We want to change the fixed text height to 6: this will eliminate line spacing issues in your notes. Notice there are check boxes for Upside down, Backwards and Vertical text if you so desire.

| Text Style | |
|---|--|
| Current Style Name | New Rename Delete |
| Text Measurements Fixed text height: 6 Width factor: 1 Oblique angle: 0 | Text Font Name: txt.shx Style: Language: Bigfont: [none] |
| Text Generation Print text backwards Print text upside down Print text vertically | SHX/SHP display not supported |
| ? | Apply OK Cancel |

Figure 8.7 – Changing the Fixed text height to 0.125

Creating a Mechanical Dimension Style

In your previous problems and practice exercises, you opened the Dimension Style window and modified the dimension variables on every drawing. As with Layers, Entity Snaps and Text Styles, you want to make a custom variation using the Standard Dimension Style as the starting point. Open the Dimension Settings window by selecting the Dimension Style tool on the Dimension toolbar (Figure 8.8).





Above the tabs there is a drop menu where you can select a Dimension Style. We want to hit New, and then name the dimension style Architectural (Figure 8.8). Hit Create to save the new dimension style, and then make sure it is selected in the Dimension Style drop box so we can make changes to it.

Figure 8.8 – Dimension Settings – Creating a New Dimension Style



first The tab in the Dimension Settings window is the Arrows tab (Figure 8.9). Here we can make changes to the symbols at the ends of our dimension lines or change them to the architectural tick marks. Change the Starting Ending and Arrowheads to the Architectural tick. but leave the Leader arrowhead as a filled arrow. Keep the Arrow size at 3/16".

Figure 8.9 – Modifying the Dimension Settings – Arrows



Proceeding to the Format tab, you can choose a new Fit Method or Text Placement (Figure 8.10). Don't make any changes here.

Figure 8.10 – Modify Dimension Settings – Format



The Lines tab allows you to modify the settings of Extension and Dimension lines (Figure 8.11). Under the Dimension Lines and Extension Lines section change the Lineweights to BYLAYER. Then you will be able to modify all lineweights through the Layer Properties manager.

Figure 8.11 – Modify Dimension Settings – Lines



Under the Text tab you can choose the text appearance Alignment. and Text Change the Text style to the Architectural style you set up earlier, and set the Text height to 6" (Figure 8.12). In many architectural firms the Text placement will be changed in the Vertical and Horizontal alignment, but we'll keep these centered for now.

Figure 8.12 – Modify Dimension Settings – Text



The Tolerance tab is an option mostly used by a Mechanical Designer or Engineer when they need to discuss the range of allowable error in the part when manufacturing or accepting the components at the production site. Right now this is being addressed in the notes that will be typed in every drawing you do. Don't make any changes to this tab (Figure 8.13).

Figure 8.13 – Modify Dimension Settings – Tolerances



Figure 8.14 – Modify Dimension Settings – Units



In the Units tab, the Linear Dimension format will change to Architectural with No Stack in the second drop box. Change the Decimal places setting to 4 as shown in Figure 8.14. For Angular Dimensions, change the format to Degrees/mintues/seconds and make the Places 2. Finally, in the Scaling section, change the Comprehensive scaling factor to 48. This will scale vour dimension entities up to an appropriate size for you to view.

The Alternate Units tab would be used when you want to list the English value of the metric unit below or alongside the dimension text. Don't' worry about making any changes under this tab.

To save the changes that you made in the Architectural Dimension Style window, select the Save button. Now press the OK button to finish the procedure (Figure 8.15).

Figure 8.15 – Modify Dimension Settings – Alternate Units

In the other templates that you will create, arrowheads and unit formats will change depending on what kind of drawing you are doing. You will want to make changes to the dimension variables based upon what your customer or industrial workers expect to see in their drawing. Remember, in most cases you are the detailer of the design, but others will remark on your choices when they have to read your product.

Modifying the Drawing Units

| Unit mode (LUNITS): | A |
|-------------------------------------|-------------------------------|
| 1. Scientific 4.225E+01 | L |
| 2. Decimal 42.25 | |
| 3. Engineering 3'-6.25" | |
| 4. Architectural 3'-6 1/4' | · |
| 5. Fractional 42 1/4 | |
| Unit mode 1-5 <4>: | |
| Enter greatest denominato: | to use for fractional display |
| 1, 2, 4, 8, 16, 32, 64, 12 | |
| Angular unit mode (AUNITS) | : |
| Decimal degrees | 90.0 |
| 2. Degrees/minutes/seconds | 90d0'0 |
| 3. Grads | 100.00g |
| 4. Radians | 1.57r |
| 5. Surveyor's units | N 00d0'0"E |
| Angular unit mode 1-5 <2>: | |
| Number of decimal places f | for angular units 0-8 <2>: |
| Angle 0 direction <0°0'>: | |

From the menu bar, select Format. then Units to modify these adjustable units in the progeCAD drawing. You can see the Command Line prompts in Figure 8.16. Select Unit Mode 4, then 16 as the greatest denominator for fractions, then Angular Unit Mode 2, with 2 decimal places for angular units, 0 for Angle 0 direction, and N for angles measured clockwise (Figure 8.16).

Figure 8.16 – Setting Drawing Units

Setting the Drawing Limits

Again on the menu bar select Format. You will see the option to select the Drawing Limits. When selected, at the Command line, the remark "*Limits are off: ON/<Lower left corner> <0.0000,0.0000>:*" will appear. Type "on" to turn the limits on, and then hit Enter to repeat the _limits command. Hit Enter again to retain the 0,0 lower left limit, but when the second statement "*Upper right corner <100.0000,60.0000>:*" appears, type "100',60" to make a larger field on the graphical display when the drawing begins (Figure 8.17).

```
Command :_limits
Limits are off: ON/<Lower left corner> <0",0">: on
Command :
Command :_limits
Limits are on: OFF/<Lower left corner> <0",0">:
Upper right corner <100'-0",60'-0">: 100',60'
Command :
```

Figure 8.17 – Setting the Drawing Limits at the Command Line

Modifying the Linetype Scale

The Linetype scale is the last system variable that you will change in the Architectural template. At the Command Line, type "ltscale" and hit Enter. At the prompt "*New current value for LTSCALE (greater than zero)* <1.0000>:" type 24. You will be able to see your hidden, section and centerlines better when the drawing field is larger (Figure 8.18).

```
Command : ltscale
New current value for LTSCALE (greater than zero) <1.0000>: 24
Command :
```

Figure 8.18 – Changing the Linetype Scale

Saving a Drawing Template

To save your new template, select the Save tool from the Standard toolbar and the Save Drawing As window will appear as shown in Figure 8.18. You can save the template anywhere such as a floppy drive, server drive, or your own personal directory.

| Save Drawing As | | | | | × |
|---|-----------|--------------------|----------|--------|-----|
| Save in: 🕕 wcc | - 🗢 🔁 | · 📸 🎟 - | | | |
| Name | | Date modified | Туре | Size | Tag |
| 💀 Metric | | 6/24/2010 5:39 PM | DWT File | 38 KB | |
| Mechanical | | 6/21/2010 12:34 PM | DWT File | 38 KB | |
| • | m | | | | ۴ |
| File name: Architectural | | | | Save | |
| Save as type: Drawing Template (dwt) | | | | Cancel | |
| Description Size: Created: Modified: Accessed: Open as read-only Vise preview Password protect | - Preview | | | | |

Figure 8.19 – Saving the Architectural Template

Type the file name "Architectural" and choose the File Type to be a Drawing Template File (*.dwt) as shown in Figure 8.19.

To make any changes to the template if an omission is discovered, open the template (dwt) in progeCAD, make the changes, and save your work. If you do not update your basic guiding tools, then you will forever be altering the drawings manually.

* World Class CAD Challenge 100-17 * - This task is not timed but we do challenge you to test your Mechanical template on some sample drawings to discover whether you would be required to modify any system variables or create a layer that is forgotten. Continue to test your templates, each time you can write down your omission and open the template, make the change to maintain your World Class status.